Width with JOKER wings

GameFocus/Objectives
Transition/ResetProgression

Game makeup

- 1. 1/4 pitch
- 2. Joker "Wings"
- 3. 6/7 person teams
- 4. Score between cones

Attackers

- 1. Pass wide to move ball down pitch fast
- 2. Leading runs for second pass
- 3. Use pivot
- 4. Keep possession

Defenders

- 1. Close passing channels
- 2. Do not commit
- 3. Patience wait for mistake and other player

Transition/Reset

1. Standard game

Progression

- 1. Extra goal for fast score
- 2. # of players
- 3. Add central box as well

