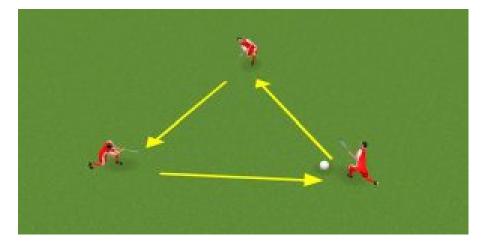
Triangular Receiving

Passing

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Poor execution of basic skills is a real challenge that restricts player growth.



This exercise is aimed at focusing on the principle of *"stick to stick"* – fast hard accurate passing directly to a fellow teammates right foot.

It also, as a by product increases their ability to trap appropriately.

It is not my ideal "game" as it can become boring and is not "in context" so use it sparing and generally for a quick warmup.

The Game

It consists of 3 players passing to each other in various ways at various speeds:

Sequence is:

Activity is to pass open stick to open stick

- 1. Pushing only
- 2. Flicking
- 3. Split grip slap
- 4. Slap
- 5. Hit

6. Reverse hitting

Progression on above

- 1. Dummy/hidden passes
- 2. Increase pace of ball
- 3. Increase speed of pass react quicker not pass quicker
- 4. Add an extra ball (or several) into the mix
- 5. Pass to different areas around the recipient
- 6. Lifted slightly
- 7. Different distances between players
- 8. Add piggy in the middle and players cannot move

Competitive element

- 1. You have 5 balls how long to lose them
- 2. How many can you do in x seconds....now beat that!
- 3. Relay race run from station to station (if you do this you need 1 more player than the # of cones)