Triangle Game

Objective – possession and passing angles

GameFocusResetProgression

- 1. Pass the ball through the triangle
- 2. Count the number of passes
- 3. If defender even TOUCHES it then passer goes into triangle
- 1. Speed of reaction
- 2. Deception
- 3. Drage the defender
- 4. Comfort under pressure
- 5. Communication
- 6. Running off the lines
- 7. Watch the angles
- 8. Different passes

Swop new defender in

- 1. Smaller triangles
- 2. Fixed number of balls
- 3. Timed

