Treasure Hunters

Objective — Defending and attacking in a fun environment

GameFocusResetProgression

Treasure hunters is a fun invasion game where players are put into four teams and each team tries to steal the other teams hockey balls.

Set Up

- 1. 4 teams in a 4 box grid structure each team defends
 one quadrant
- 2. A corner is marked in each quadrant with 5 (?) balls in
- 3. Game objective is to steal balls form the opposing team corners and bring them to their own corner
- 4. Defenders are allowed to tag opposing players in their own quadrant whereupon the opposing player must stand still holding their stick between their knees
- 5. A tagged player can only be freed by a teammate touching them.
- 6. There is a coach forfeit whereby the coach calls and players have to do exercises such as burpees or push ups. When this happens, the team with the most balls is exempt.

How do you play

- 1. Defensively
- 2. Very attacking
- 3. A mix

Questions

- What makes a good defender/attacker
- 2. What makes a good team

After x minutes blow time

- 1. Start with "throwing" football so other style balls
- 2. Progress to hockey balls with sticks

