## Slap/sweep Hitting Gameplay

Objective - practice slap hitting and deflections

## GameFocusResetProgression

- 1. 2 teams that play alternately
- 2. Blue starts by passing ball to fellow player in "other d"
- 3. Then looks to get into a position to receive and score in his goal
- 4. Blue slaps to his player who scores

## Now do Red

- 1. Every one touch goal is worth 3 points
- 2. Every successful slap hit pass attempt is worth 1 point

Swop ends after 10 minutes so both ends get the attacking and passing

- 1. Use the point system for either hitting, slap hitting or both.
- 2. +5 for a slap hit goal
- 3. +1 for great leading into a space ready to receive a pass.
- 1. Good quality accurate slaps



- 1. Start with next person in queue
- 1. Make the game competitive by entering both teams at once and restricting their players to the end areas
- 2. Alter scoring to achieve what you want

