End zone - zone basics

Objective — learn to manage zones

GameFocusResetProgression

- 1. 2 end zone receivers
- 2. Exercise starts from one of the teams passing to one of the players in the grid
- 3. Teams are looking to play zonal defence.
- 4. Can be triangle/square/diamond etc and can choose if they want to be aggressive or sit back.
- 5. Players explore different shapes and discuss pros and cons of each they come up with
- 6. Aim is for the Green team to get the ball to a "attacking receiver" as fast as possible (must make 1 pass) and vice versa.
- 7. Turn and burn

After x balls swop the greens in

POINTS:

- 1. 1 for a pass to the receivers
- 2. Bonus point if they go to the receivers with no pressure from the defenders
- 3. 1 for the defenders if they intercept a pass

ATTACKING focus

- 1. ABT (Always Be Threatening)
- 2. Play what you see

DEFENDING PRINCIPLE

- 1. Delay
- 2. Find your player

- If the ball goes off the side lines play as per a normal game
- 2. If the ball goes off the base lines the coach feeds a ball restarts the other end
- 1. Each team has fixed number of balls
- 2. Time to score
- 3. Goals

