## Score in the boxes

Objective - First touch, next action, "On the move"

<strong>Game</strong><strong>Focus</strong><strong>Reset</stro
ng><strong>Progression</strong>

- 1. 4v4,5v5,6v6 etc
- Setup internal boxes as many as you wish but not too many
- 3. Aim is to pass to a player in a box and score
- 4. Also score but "first touch-next action into box
- 5. Rules are normal hockey
- 1. Body shape to receive and move
- 2. Stick position and action to move the ball
- 3. Supporting positions and angles to play forwards
- 4. Draw defenders to open passing choices
- 1. Normal Hockey
- 1. 5 balls each to see who gets the most goals
- 2. Limit time on ball
- 3. Limit types of passes and receipts
- 4. Add/remove players for infringements

