

Rondo's – Part 3 “Playing Around & Through” – “9V4”

GameFocusResetProgression

1. Ball start with “keeper” and is played out from centre square to the BLUES
2. Blues aim to play around but can ONLY score when linking up with 10 (central player)
3. When defense unit is disorganized, look to play through 6 as well for double score
4. If reds win possession then sub with transgressing player

1. Speed
2. Stick to stick
3. Left foot
4. Wastage

1. New ball from centre

1. Left foot passes
2. Defenders can tackle outside players.

