

Rondo Variants “Keep It Simple” – “6V2”

GameFocusResetProgression

1. 6v2 possession game
2. Make area small so reactions have to be fast
3. Defender touches the ball then attacker off for 30secs

1. Keep open body shape – face the action
2. Pass appreciation -> where does he want it?
3. 1st, 2nd & 3rd line passes when to split?
4. Manipulate defenders to split them.

1. Left foot -> 1 point
2. 1 touch
3. Allow defender to commit.

