# Pass/Move to space

**Objective** — teach players to move after receipt and pass to space

GameFocus/PrinciplesResetProgression

1. Players pass to each other either side of the cones
2. They must change side each time they receive the ball
3. They must pass to the open side of the recipient

**Scoring**

1. How many times they can do it in a time period

1. Speed
2. Accuracy
3. first touch next action
4. Pass to space and run on

None

- 5 balls till out
- 1 minute and count — beat your record
- Make cone area wider
- Make distances longer
- Limit touches