Noughts and crosses

GameProgression

- 1. Split group into 2 equal teams. Both teams numbered. A 9
 cone grid (square) is set out between them
- Three random numbers are called, these players from each team must run out and attempt to form a line of three on cones to win noughts and crosses.
- 3. If two players from opposite teams stand on same cone together then they must both find a different cone.
- Team to form a line of three first wins. Rest and play again.
- 5. Repeat until set score or after set time period
- Encourage players to coach from sidelines/discuss tactics

