## Getting out of the corner

**Objective** — Moving from a corner up the pitch

## GameFocus/PrinciplesResetProgression

- 1. 2 teams of 4/5 with 2 goals each carefully located
- 2. Ball input started where balls are placed in diagram
- 3. Pitch size dictated by age young = big
- 4. Each team has 2 goals that they can score in
- 5. Complete 3 passes in THEIR ZONE for the chance to attack by moving into the other zone
- 6. When in possession start with 2 defenders, add another every 3 passes

Do 2-3 min rotations

## On losing possession

- 1. IMPLODE
- 2. Pressure on receiver
- 3. Protect line to goal
- 4. Stay in the game
- 5. Triangular zonal defence
- 6. Mark the angles

## On gaining possession

- 1. EXPLODE
- 2. Pass & Move to space
- 3. Tikka takka so can get out asap
- 4. PROTECT the ball
- 5. Have a guard
- 1. Any infraction coach throws new ball in

- 2. If big box then can play sidelines
- 1. Increase/Reduce size of box to add ease or difficulty
- 2. With younger players start with NO defenders then build with every 3/5 passes
- 3. 5 balls each to encourage retention
- 4. One/two touch
- 5. Add another defender when 3 passes up
- 6. Enable a breakout as well as pass into goals
- 7. Move ball location

