Find A New Ball

GameFocus/ObjectivesTransition/ResetProgression

- 1. Groups of 5-10
- 2. Every player to have a ball
- 3. Restricted area
- 4. Each player runs with ball in area
- 5. On whistle all the players leave the ball and find another

Competitive — last player is "out"

- 1. Pre scanning
- 2. Awareness of what is around them
- 3. Speed and control of ball
- 1. Restart when all are out
- Make sure groups are not too big in case "out" player has to stand around
- 1. Speed of running
- 2. Type of stick control reverse, forehand etc

