# Feed on goal

Objective - Transition transition and transition

### GameFocusResetProgression

- 1. 4v4, 5v5 etc
- 2. Each team has a feeder in a corner
- 3. Team A starts with ball
- 4. If they score then they get another ball from their corner
- 5. Miss then the other team gets a ball from their feeder

#### Transition transition and transition

#### **Defenders**

- 1. Mark your man HARD
- 2. Pressure on ball and man
- 3. Protect line to goal
- 4. V defence

#### **Attackers**

- 1. Leading runs
- 2. Speed of attack
- 3. Reshape fast
- 1. Continue if score with new ball from YOUR feeder
- 2. Miss and become defenders

## **Progressions**

Add time limitation to score

- 2 touch
- Overload with feeder?

