## **End Zone and Burn**

**Objective** — Go wide to attack/Transfer

## GameFocusResetProgression

- 1. 4v4v4
- 2. Central area has 2 teams of 4 players looking to reach the end zone to score
- 3. Once they have scored they turn and burn
- 4. The attackers are able to use the outside players (from the 3rd team) to support them use wall passes
- 5. Rotate the teams after 4 mins
- 6. See who scores the most
- 1. Tika taka using the sideline players
- 2. Drag defenders to one side of pitch then use the other side
- 3. Speed of attack and reaction
- 4. High balls v fast
- 1. End ball start with pass from same end to opposing team
- 2. Sideline passes as per game
- 3. OR coach feeds in
- 1. Scoring player has to run down the sideline before reentering the pitch
- 2. Have to pass to player in end zone

