## Connect 4- team relay

GameProgression

1. Place into teams of 3-4. Set up 36 cones in a $6 \times 6$ square. Place 2 teams at opposite sides of the square approximately 10m away.
2. The aim for each team is to win a game of connect 4
3. On call of 'go' each team sends one player out with a cone to place it onto one of the cones in the square. They run back and tag the next player who repeats the action.
4. Reset game when one team wins or the game is drawn (stalemate).
5. Could attempt to play with 3 or 4 groups on one grid. Not sure how it might go though!

