## 6v3 Possession

Objective — Identify when to penetrate and when to transfer

## GameFocusResetProgression

- 1. 6v3 players
- 2. Std possession game goal for every 5,6,7,8,9 passes
- 3. Score by passing to central player who passes between the defenders
- 4. Score by passing between defenders the line

## **Attackers**

- 1. Play through with drop balls
- 2. Play directly through
- 3. Identify when to go around
- 4. Identify when to penetrate
- 5. Use a wall pass to draw a defender

## Defenders

- 1. Form a V
- 2. Deny and dictate ball location
- 3. Pressure without commitment
- 4. Force a wall pass
- 1. Coach sends ball in to attackers
- 1. Limited number of balls
- 2. Defenders cannot TOUCH the ball
- 3. Add end zones that only have an attacker in
- 4. See video

