## **5v3 Directional Rondo**

Objective – High press and play the free man

GameFocusResetProgression

- 1. 1/8th of a pitch
- 2. The Defenders (5) start from the baseline with the ball
- 3. Their requirement is to get it over the 25 THEN turn back and look to score.
- If the 3 touch the ball the game stops, the team's switch over and reset.
- 5. If the "touch" happens too often then change to "win"
- 6.3 min games
- 1. Play spare players
- 2. Possession
- 3. Simple hockey

Switch sides and the 2 subs come on

- 1. Timed games
- 2.5 balls each
- 3. Reduce or increase space

