4 box scoring

Objective - passing and receiving with intent

GameFocusResetProgression

- 1. 4v4,5v5,6v6 etc
- 2. 4 boxes in the corners (add a 5th for younger teams)
- 3. Aim is to pass to a player in a box = goal
- 4. Rules are normal hockey
- 5. You cannot score in the same box consecutively
- 6. Once you score leave the ball for the other team to start
- 1. Scanning where are my team
- 2. Passing hard and fast
- 3. Body shape to receive and move
- 4. Stick position and action to move the ball
- 5. Supporting positions and angles to play forwards
- 6. Draw defenders to open passing choices

1. Attackers

- Explode
- 2. Face the pitch with open body ready to receive &
 pass
- 3. Clear/move/drag your marker to create space
- 4. Take first touch to space T&S
- 5. Whats my next job

2. Defenders

- 1. Press after loss
- 2. Stay in the game
- 3. Deny space and channels
- 4. Disrupt
- 5. Channel attackers

6. Look for interceptions

1. Normal Hockey

- 1. Boxes smaller or larger
- 2. Fix which boxes teams can score in (
- 3. Make 2 boxes red and 2 blue (blue to score in blue and red in red)
- 4. Turn and burn so do NOT leave the ball for the other team
- 5. 5 balls each to see who gets the most goals
- 6. Limit time on ball
- 7. Limit types of passes and receipts
- 8. Add/remove players for infringements
- 9. Double goals for speed of response (score in the next minute = 2 goals)

