## 3v3+3 Switching Play

**Objective** — Possession and using the central high player for a pass to go forward

## GameFocusResetProgression

- 1. 5v2 in one zone
- 2. 2 on the wings, one on the base line and 1 on the centre line
- 3. 2 Defenders in "zone"
- 4. After '2 passes' the 3rd defender joins in from the other zone
- 5. Once all DEFs are in the zone, ATTs can switch to the other side (to score)
- 6. If DEFs win the ball -> find a wide player to transition into ATT

## Scoring

- 1. Every transfer (end to end) = 2 points, # of passes = 1
  point
- 2. Teams defend for 1 minute before swapping.
- 3. Adjust the # of passes before 3rd Defender joins in.
- 1. Create numerical superiority (provide options for team mate, find the free man).
- 2. Attract pressure (use the overload, keep possession in one zone, use short passes, play 'extra' passes).
- 3. Exploit space (switching play, when & how to switch the play?).
- Depending on pitch size coach throws new ball in OR

- 2. Put in from sideline or bas
- 1. 3rd defender can join at any point
- 2. Each time gets 5 balls
- 3. Timed so pressure to get high fast



