2v2v2v2 Quick passing & transition

GameFocusResetProgression

- 1. 4 teams of players (2 per team)
- 2. Each team scores by passing to another team at opposite end of the box
- 3. When the pass is successful
- 4. Outside team passes to opposing team and comes in and defends
- 5. Opposing team tries to pass through to their end
- 1. Press the ball
- 2. Press the channel
- 3. Quick passing
- 4. Running off the ball
- 5. One touch pass
- 6. Draw and pass
- 1. Reset if no action in 2 mins
- 2. Normal sideline ball if goes off the pitch
- 1. Add goalkeepers
- 2. Fxd time to score

