

2v2 – see context

Objective – Learn 2v2 and use the width in trouble

GameFocusResetProgression

1. 4v4 With central line making it a 2v2
2. Players cannot cross central line
3. Can pass across the line
4. Get into hatched areas to score unopposed.

Attackers

1. Use 2v2 skills to drag and commit defenders
2. Leading runs
3. Use the width if in trouble
4. Guards

Defenders

1. Do not commit
 2. Line to goal
 3. Channel
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1. Backline is feed from keeper
 2. Sideline pass to non-transgressing team
 3. OR if small pitch then keeper feeds all the time from goal
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1. Turn and burn
 2. Reward speed of attack
 3. Limit on time or balls
 4. Reward high balls on possession/good transition

