1V1 Turn And Burn

Objective – learn defending and attacking skills in a tight space

GameFocusResetProgression

- 1. Divide squads into groups of 3
- 2. 2 players are live at anytime
- 3. Defender passes to attacker
- 4. Who attempts to get the ball over the line
- 5. If they do then defender exits the pitch and the sideline player joins in
- 6. Aim to make the pitch roughly $6m \times 9m$.

Focus on one key area so easier to remember

Defenders

- 1. Where do you defend
- 2. How do you defend

Attackers

- 1. Run the angles
- 2. Encourage a challenge

Start with new player

- Split the end line in half with a red cone with the right worth a double goal
- 2. At the end of a three minute game the
 - 1. Winning player moves up one grid
 - 2. Defender moves down 1
 - 3. Middle player stays in position

