1v1 Scoring

Objective — To win the ball cleanly with two handed open stick tackling.

GameFocusResetProgression

- 1. Red feed red
- Red attacks attacks and tries to score in the blue goal.
- 3. Blue player defends the goal.
- Once a goal is scored or blue wins the ball then red leaves
- Blue player now becomes the attacker and tries to score in their goal by receiving a pass from the group of blue players.
- 6. A new red player enters the game and acts as a defender.
- 7. This runs continuously. Each player will defend first, then attack and then join the queue. (The defenders should aim to pass the ball to either corner if/when they win it).
- 8. The game is a continuous five minute $1 \vee 1$ match.

Scoring

- 1. Goals are worth 3 points and clean,
- 2. Open stick tackles count for 1 point.
- 3. A clean tackle comprises of winning the ball without hitting the opponent's stick or either player kicking it.
- Get the defender to send the ball somewhere this is representative of the game

- 1. When scoring then change around
- 2. Ball over sideline reset
- 3. Ball over backline reset
- 1. Try starting the group of players from different start positions (i.e. one of the other corners).
- 2. Play 2 v 2 or 3 v 3 to add in decision making about whether to pass or dribble.

